

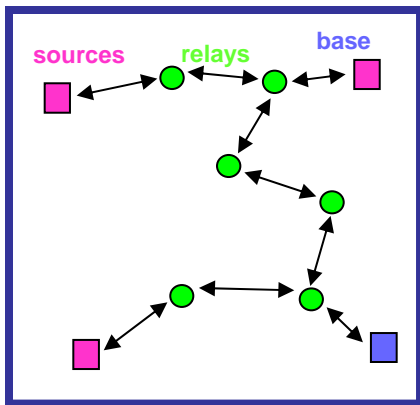
Spring 2009

new course announcement

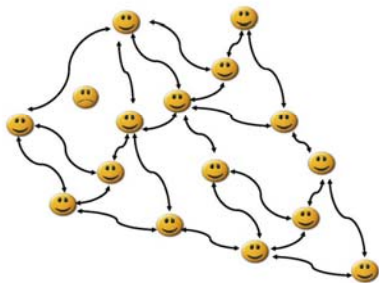
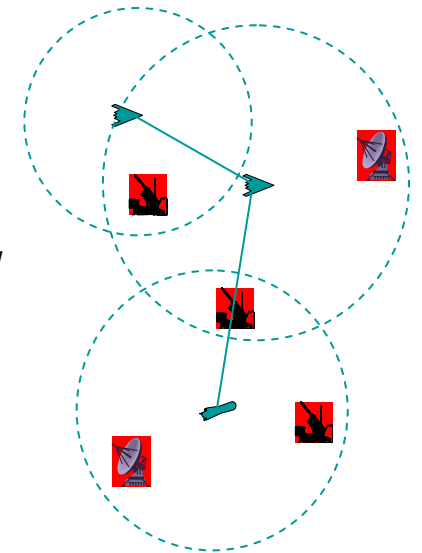
ECE4823: Game Theory and Multiagent Systems

TTh 4:35-5:55

*Instructor: Prof Jeff Shamma
shamma@gatech.edu*



Description: This course provides an overview of game theory with a special emphasis on its application in “multiagent systems”, i.e., systems that are comprised of a collection of interacting and possibly competing decision making entities. Examples drawn from engineered, economic, and social models, including multivehicle robotics, data networks, sensor networks, and electronic commerce.



	1		5	7	6		
		6	9		2	7	
7							9
		4		7		9	
2							3
		8		1		6	
6							4
		7	3		1	5	
	3		8		6		1

9	1	3	5	8	7	4	6	2
5	4	6	9	3	2	7	8	1
7	8	2	1	6	4	3	5	9
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3	7	8	2	1	9	6	4	5
6	9	1	7	2	5	8	3	4
8	2	7	3	4	1	5	9	6
4	3	5	8	9	6	2	1	7

